



## YMCA OF STEUBEN COUNTY POOL SCHEDULE: AUG 1 – SEPT 30

### Main Pool Schedule

MON	TUE	WED	THU	FRI	SAT	SUN
5:30-8:00pm Open Swim (3) Lap Swim	5:30-8:00am Open Swim (3) Lap Swim	5:30-8:00pm Open Swim (3) Lap Swim	5:30-8:00am Open Swim (3) Lap Swim	5:30-8:00pm Open Swim (3) Lap Swim	8:30 am-9:00 pm Open Swim (3) Lap Swim	<b>Pool is Closed</b>
<b>8:00-9:00 am</b> <b>Water Aerobics</b> (3) Lap Swim	<b>8:00-9:00 am</b> <b>Deep Water Aerobics</b> (3) Lap Swim	<b>8:00-9:00 am</b> <b>Water Aerobics</b> (3) Lap Swim	<b>8:00-9:00 am</b> <b>Deep Water Aerobics</b> (3) Lap Swim	<b>8:00-9:00 am</b> <b>Water Aerobics</b> (2) Lap Swim	<b>9:00-10:30 am</b> <b>Youth Swim Lessons</b> (3) Lap Swim	
9:00-10:00am Open Swim (3) Lap Swim	9:00-9:45am Open Swim (3) Lap Swim	9:00-10:00am Open Swim (3) Lap Swim	9:00-9:45am Open Swim (3) Lap Swim	9:00-10:00am Open Swim (3) Lap Swim	10:30am-4:30pm Open Swim (3) Lap Swim	
<b>10:00-11:00 am</b> <b>Water Aerobics</b> (3) Lap Swim	<b>9:45-10:30 am</b> <b>Water Aerobics</b> (3) Lap Swim	<b>10:00-11:00 am</b> <b>Water Aerobics</b> (2) Lap Swim	<b>9:45-10:30 am</b> <b>Water Aerobics</b> (3) Lap Swim	<b>10:00-11:00 am</b> <b>Water Aerobics</b> (2) Lap Swim		
11:00 am-5:00pm Open Swim (3) Lap Swim	10:30-5:15pm Open Swim (3) Lap Swim	11:00 am-5:00pm Open Swim (3) Lap Swim	10:30-5:00pm Open Swim (3) Lap Swim	11:00 am-6:30 pm Open Swim (3) Lap Swim		
<b>5:00-7:30pm</b> <b>*Wavemakers Swim</b> (1) Lap Swim	<b>5:15-6:00 pm</b> <b>Water Aerobics</b> (3) Lap Swim	<b>5:00-7:30pm</b> <b>*Wavemakers Swim</b> (1) Lap Swim	<b>5:00-7:30pm</b> <b>*Wavemakers Swim</b> (1) Lap Swim			
7:30-8:30pm Open Swim (3) Lap Swim	<b>6:00-7:30 pm</b> <b>Youth Swim Lessons</b> (3) Lap Swim	7:30-8:30pm Open Swim (3) Lap Swim	7:30-8:30pm Open Swim (3) Lap Swim			
	7:30-8:30pm Open Swim (3) Lap Swim					
<b>Pool Closes at</b> <b>8:30pm</b>	<b>Pool Closes at</b> <b>8:30pm</b>	<b>Pool Closes at</b> <b>8:30pm</b>	<b>Pool Closes at</b> <b>8:30pm</b>	<b>Pool Closes at</b> <b>6:30pm</b>	<b>Pool Closes at</b> <b>4:30pm</b>	